



Toms River Youth Soccer Club
Player Evaluation Form

Player Name		Coach	
Team Name		Date Observed	

1 = Poor 2 = Below Average for the Group 3 = Average for the Group 4 = Above Average for the Group 5 = Stand out player in the Group

Technical

- Passing** 1 2 3 4 5
Consider short and long, weight, accuracy, first time pass
- Receiving** 1 2 3 4 5
Consider using various surfaces, using the back foot to open, moves the ball away from pressure, into a direction
- Dribbling** 1 2 3 4 5
Consider close control dribbling, dribbling at speed, ability to use changes of direction, feints and stop starts to create space
- Shooting** 1 2 3 4 5
Consider striking the ball with power, observing the GK, shooting for accuracy, composure under pressure.
- Tackling** 1 2 3 4 5
Consider poke, block and slide tackle technique, ability to win the ball and start and attack

Tactical

- 1st Attacker** 1 2 3 4 5
Consider player knows WHEN to dribble/pass/shoot, player knows WHERE to dribble/pass/shoot
- 2nd Attacker** 1 2 3 4 5
Consider player knows HOW to support (angle and distance) and WHERE to support (behind/along side/in front)
- 1st Defender** 1 2 3 4 5
Consider player knows HOW to pressure (pressure, position, patience) and WHEN to pressure
- 2nd Defender** 1 2 3 4 5
Consider player knows WHERE to cover (angle and distance) and HOW to intercept
- Defending Transition** 1 2 3 4 5
Consider player goes quickly from attack to defend (marking goal side, recovers behind the ball)
- Attacking Transition** 1 2 3 4 5
Consider player goes quickly from defend to attack (counter attacking with speed, playing direct)

Physical

- Acceleration** 1 2 3 4 5
Consider players speed over short distances to create space
- Endurance** 1 2 3 4 5
Consider players ability to recover quickly from sprints
- Agility** 1 2 3 4 5
Consider players ability to change direction quickly
- Physical Literacy** 1 2 3 4 5
Consider players co-ordination of whole body action

Psycho Social

- Social skills** 1 2 3 4 5
Consider players interaction with coaches and peers
- Concentration** 1 2 3 4 5
Consider players ability to focus on task at hand
- Communication** 1 2 3 4 5
Consider players ability to talk to team mates in game
- Motivation** 1 2 3 4 5
Consider players willingness and eagerness to play

GENERAL COMMENTS